

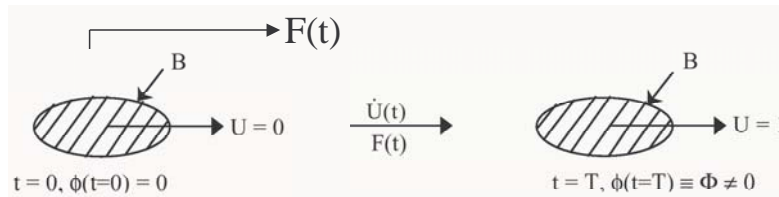
2.20 - Marine Hydrodynamics
Lecture 14

3.20 Some Properties of Added-Mass Coefficients

1. $m_{ij} = \rho \cdot [\text{function of geometry only}]$

$$F, M = [\text{linear function of } m_{ij}] \times [\text{function of } \underset{\text{not of motion history}}{\text{instantaneous}} U, \dot{U}, \Omega]$$

2. Relationship to fluid momentum.



where we define Φ to denote the velocity potential that corresponds to unit velocity $U = 1$. In this case the velocity potential ϕ for an arbitrary velocity U is $\phi = U\Phi$.

The linear momentum \vec{L} in the fluid is given by

$$\vec{L} = \iiint_V \rho \vec{v} dV = \iiint_V \rho \nabla \phi dV \stackrel{\substack{\uparrow \\ \text{Green's} \\ \text{theorem}}}{=} \int_B + \underbrace{\int_{\infty}^{\infty} \rho \phi \hat{n} dS}_{\phi \rightarrow 0 \text{ at } \infty}$$

$$L_x(t = T) = \iint_B \rho U \Phi n_x dS = U \iiint_B \rho \Phi n_x dS$$

The force exerted on the fluid from the body is $-F(t) = -(-m_A \dot{U}) = m_A \dot{U}$.

$$\int_0^T dt [-F(t)] = \int_0^T m_A \dot{U} dt = \underbrace{m_A U}_m \Big|_0^T \stackrel{\text{Newton's Law}}{=} L_x(t=T) - L_x(t=0) = U \iint_B \rho \Phi n_x dS$$

Therefore, m_A = total fluid momentum for a body moving at $U = 1$ (regardless of how we get there from rest) = fluid momentum per unit velocity of body.

$$\text{K.B.C. } \frac{\partial \phi}{\partial n} = \nabla \phi \cdot \hat{n} = (U, 0, 0) \cdot \hat{n} = U n_x, \quad \frac{\partial \phi}{\partial n} = U n_x \Rightarrow \frac{\partial U \Phi}{\partial n} = U n_x \Rightarrow \boxed{\frac{\partial \Phi}{\partial n} = n_x}$$

$$\therefore m_A = \rho \iint_B \Phi \frac{\partial \Phi}{\partial n} dS$$

For general 6 DOF:

$$\underbrace{m_{ji}}_{\substack{j\text{-force/moment} \\ i\text{-direction of motion}}} = \rho \iint_B \underbrace{\Phi_i}_{\substack{\text{potential due to body} \\ \text{moving with } U_i=1}} n_j dS = \rho \iint_B \Phi_i \frac{\partial \Phi_j}{\partial n} dS = \begin{matrix} j \text{ fluid momentum due to} \\ i \text{ body motion} \end{matrix}$$

3. Symmetry of added mass matrix $m_{ij} = m_{ji}$.

$$\begin{aligned} m_{ji} &= \rho \iint_B \Phi_i \left(\frac{\partial \Phi_j}{\partial n} \right) dS = \rho \iint_B \Phi_i (\nabla \Phi_j \cdot \hat{n}) dS \stackrel{\substack{\uparrow \\ \text{Divergence} \\ \text{Theorem}}}{=} \rho \iiint_V \nabla \cdot (\Phi_i \nabla \Phi_j) dV \\ &= \rho \iiint_V \left(\nabla \Phi_i \cdot \nabla \Phi_j + \underbrace{\Phi_i \nabla^2 \Phi_j}_{=0} \right) dV \end{aligned}$$

Therefore,

$$m_{ji} = \rho \iiint_V \nabla \Phi_i \cdot \nabla \Phi_j dV = m_{ij}$$

4. Relationship to the kinetic energy of the fluid. For a general 6 DoF body motion $U_i = (U_1, U_2, \dots, U_6)$,

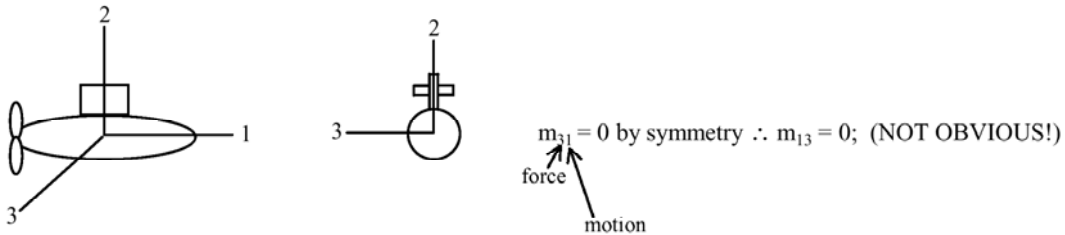
$$\phi = \underbrace{U_i \Phi_i}_{\Sigma \text{ notation}} ; \Phi_i = \text{potential for } U_i = 1$$

$$\begin{aligned} K.E. &= \frac{1}{2} \rho \iiint_V \nabla \phi \cdot \nabla \phi dV = \frac{1}{2} \rho \iiint_V U_i \nabla \Phi_i \cdot U_j \nabla \Phi_j dV \\ &= \frac{1}{2} \rho U_i U_j \iiint_V \nabla \Phi_i \cdot \nabla \Phi_j dV = \frac{1}{2} m_{ij} U_i U_j \end{aligned}$$

K.E. depends only on m_{ij} and instantaneous U_i .

5. Symmetry simplifies m_{ij} . From 36 $\xrightarrow{\text{symmetry}}$ 21 \rightarrow '?'. Choose such coordinate system that some $m_{ij} = 0$ by symmetry.

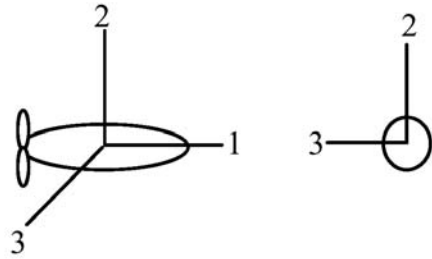
Example 1 Port-starboard symmetry.



$$m_{ij} = \begin{bmatrix} m_{11} & m_{12} & 0 & 0 & 0 & m_{16} \\ & m_{22} & 0 & 0 & 0 & m_{26} \\ & & m_{33} & m_{34} & m_{35} & 0 \\ & & & m_{44} & m_{45} & 0 \\ & & & & m_{55} & 0 \\ & & & & & m_{66} \end{bmatrix} \begin{matrix} F_x \\ F_y \\ F_z \\ M_x \\ M_y \\ M_z \end{matrix}$$

12 independent coefficients

Example 2 Rotational or axi-symmetry with respect to x_1 axis.



$$m_{ij} = \begin{bmatrix} m_{11} & 0 & 0 & 0 & 0 & 0 \\ & m_{22} & 0 & 0 & 0 & m_{35} \\ & & m_{22} & 0 & m_{35} & 0 \\ & & & 0 & 0 & 0 \\ & & & & m_{55} & 0 \\ & & & & & m_{55} \end{bmatrix}$$

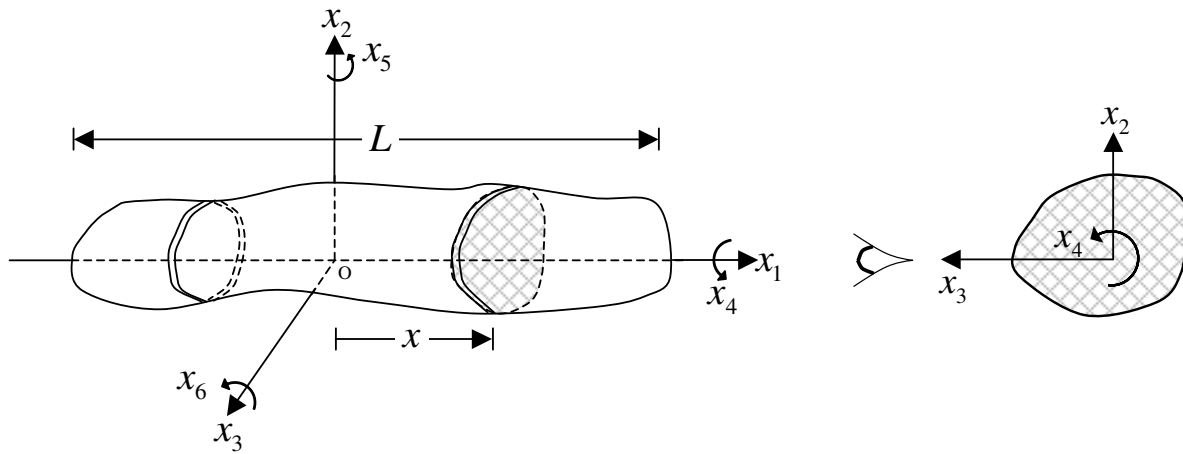
where $m_{22} = m_{33}$, $m_{55} = m_{66}$
and $m_{26} = m_{35}$, so 4 different coefficients

Exercise How about 3 planes of symmetry (e.g. a cuboid); a cube; a sphere?? Work out the details.

3.21 Slender Body Approximation

Definitions

- (a) Slender Body = a body whose characteristic length in the longitudinal direction is considerably larger than the body's characteristic length in the other two directions.
- (b) m_{ij} = the 3D added mass coefficient in the i^{th} direction due to a unit acceleration in the j^{th} direction. The subscripts i, j run from 1 to 6.
- (c) M_{kl} = the 2D added mass coefficient in the k^{th} direction due to a unit acceleration in the l^{th} direction. The subscripts k, l take the values 2,3 and 4.



Goal To estimate the added mass coefficients m_{ij} for a 3D *slender body*.

Idea Estimate m_{ij} of a *slender* 3D body using the 2D sectional added mass coefficients (strip-wise M_{kl}). In particular, for simple shapes like long cylinders, we will use *known* 2D coefficients to find unknown 3D coefficients.

$$m_{ij} = \sum_{3D} [M_{kl}(x) \text{ contributions}]$$

Discussion If the 1-axis is the longitudinal axis of the slender body, then the 3D added mass coefficients m_{ij} are calculated by summing the added mass coefficients of all the thin slices which are perpendicular to the 1-axis, M_{kl} . **This means that forces in 1-direction cannot be obtained by slender body theory.**

Procedure In order to calculate the 3D added mass coefficients m_{ij} we need to:

1. Determine the 2D acceleration of each crosssection for a unit acceleration in the i^{th} direction,
2. Multiply the 2D acceleration by the *appropriate* 2D added mass coefficient to get the force on that section in the j^{th} direction, and
3. Integrate these forces over the length of the body.

Examples

- Sway force due to sway acceleration

Assume a unit sway acceleration $\dot{u}_3 = 1$ and all other $u_j, \dot{u}_j = 0$, with $j = 1, 2, 4, 5, 6$. It then follows from the expressions for the generalized forces and moments (Lecture 12, JNN §4.13) that the sway force on the body is given by

$$f_3 = -m_{33}\dot{u}_3 = -m_{33} \Leftrightarrow m_{33} = -f_3 = - \int_L F_3(x)dx$$

A unit 3 acceleration in 3D results to a unit acceleration in the 3 direction of each 2D ‘slice’ ($\dot{U}_3 = \dot{u}_3 = 1$). The hydrodynamic force on each slice is then given by

$$F_3(x) = -M_{33}(x)\dot{U}_3 = -M_{33}(x)$$

Putting everything together, we obtain

$$m_{33} = - \int_L -M_{33}(x)dx = \int_L M_{33}(x)dx$$

- Sway force due to yaw acceleration

Assume a unit yaw acceleration $\dot{u}_5 = 1$ and all other $u_j, \dot{u}_j = 0$, with $j = 1, 2, 3, 4, 6$. It then follows from the expressions for the generalized forces and moments that the sway force on the body is given by

$$f_3 = -m_{35}\dot{u}_5 = -m_{35} \Leftrightarrow m_{35} = -f_3 = - \int_L F_3(x)dx$$

For each 2D ‘slice’, a distance x from the origin, a unit 5 acceleration in 3D, results to a unit acceleration in the -3 direction times the moment arm x ($\dot{U}_3 = -x\dot{u}_5 = -x$). The hydrodynamic force on each slice is then given by

$$F_3(x) = -M_{33}(x)\dot{U}_3 = xM_{33}(x)$$

Putting everything together, we obtain

$$m_{35} = - \int_L x M_{33}(x) dx$$

- Yaw moment due to yaw acceleration

Assume a unit yaw acceleration $\dot{u}_5 = 1$ and all other $u_j, \dot{u}_j = 0$, with $j = 1, 2, 3, 4, 6$. It then follows from the expressions for the generalized forces and moments that the yaw force on the body is given by

$$f_5 = -m_{55}\dot{u}_5 = -m_{55} \Leftrightarrow m_{55} = -f_5 = - \int_L F_5(x) dx$$

For each 2D ‘slice’, a distance x from the origin, a unit 5 acceleration in 3D, results to a unit acceleration in the -3 direction times the moment arm x ($\dot{U}_3 = -x\dot{u}_5 = -x$). The hydrodynamic force on each slice is then given by

$$F_3(x) = -M_{33}(x)\dot{U}_3 = xM_{33}(x)$$

However, each force $F_3(x)$ produces a negative moment at the origin about the 5 axis

$$F_5(x) = -xF_3(x)$$

Putting everything together, we obtain

$$m_{55} = \int_L x^2 M_{33}(x) dx$$

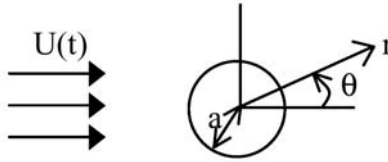
In the same manner we can estimate the remaining added mass coefficients m_{ij} - **noting that added mass coefficients related to the 1-axis cannot be obtained by slender body theory.**

In summary, the 3D added mass coefficients are shown in the following table. The empty boxes may be filled in by symmetry.

$m_{22} = \int_L M_{22} dx$	$m_{23} = \int_L M_{23} dx$	$m_{24} = \int_L M_{24} dx$	$m_{25} = \int_L -x M_{23} dx$	$m_{26} = \int_L x M_{22} dx$
	$m_{33} = \int_L M_{33} dx$	$m_{34} = \int_L M_{34} dx$	$m_{35} = \int_L -x M_{33} dx$	$m_{36} = \int_L x M_{32} dx$
		$m_{44} = \int_L M_{44} dx$	$m_{45} = \int_L -x M_{34} dx$	$m_{46} = \int_L x M_{24} dx$
			$m_{55} = \int_L x^2 M_{33} dx$	$m_{56} = \int_L -x^2 M_{32} dx$
				$m_{66} = \int_L x^2 M_{22} dx$

3.22 Buoyancy Effects Due to Accelerating Flow

Example Force on a stationary sphere in a fluid that is accelerated against it.



$$\phi(r, \theta, t) = U(t) \left(r + \underbrace{\frac{a^3}{2r^2}}_{\text{dipole for sphere}} \right) \cos \theta$$

$$\left. \frac{\partial \phi}{\partial t} \right|_{r=a} = \dot{U} \frac{3a}{2} \cos \theta$$

$$\nabla \phi|_{r=a} = \left(0, -\frac{3}{2} U \sin \theta, 0 \right)$$

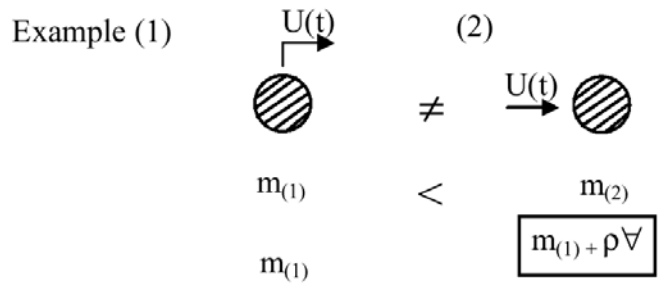
$$\frac{1}{2} |\nabla \phi|^2|_{r=a} = \frac{9}{8} U^2 \sin^2 \theta$$

Then,

$$F_x = (-\rho) (2\pi r^2) \int_0^\pi d\theta \sin \theta (-\cos \theta) \left[\dot{U} \frac{3a}{2} \cos \theta + \frac{9}{8} U^2 \sin^2 \theta \right]$$

$$= \dot{U} 3\pi \rho a^3 \underbrace{\int_0^\pi d\theta \sin \theta \cos^2 \theta}_{=2/3} + \rho U^2 \frac{9\pi}{4} a^2 \underbrace{\int_0^\pi d\theta \cos \theta \sin^3 \theta}_{=0}$$

$$F_x = \dot{U} \underbrace{\rho (2\pi a^3)}_{\substack{\frac{4}{3}\pi a^3 \rho + \frac{2}{3}\pi a^3 \rho \\ \downarrow \\ =\rho V}}$$



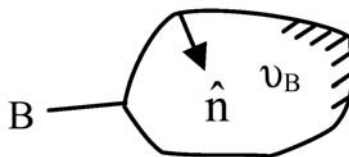
Part of F_x is due to the **pressure gradient** which must be present to cause the fluid to accelerate:

$$x\text{-momentum, noting } U = U(t) : \frac{\partial U}{\partial t} + \underbrace{U \frac{\partial U}{\partial x}}_0 + \underbrace{v \frac{\partial U}{\partial y}}_0 + \underbrace{w \frac{\partial U}{\partial z}}_0 = -\frac{1}{\rho} \frac{\partial p}{\partial x} \text{ (ignore gravity)}$$

$$\frac{dp}{dx} = -\rho \dot{U} \text{ for uniform (1D) accelerated flow}$$

Force on the body due to the pressure field

$$\vec{F} = \iint_B p \hat{n} dS = - \iiint_{V_B} \nabla p dV; \quad F_x = - \iiint_{V_B} \frac{\partial p}{\partial x} dV = \rho \nabla \dot{U}$$



‘Buoyancy’ force due to pressure gradient = $\rho \nabla \dot{U}$

Analogue: Buoyancy force due to hydrostatic pressure gradient. Gravitational acceleration $g \leftrightarrow \dot{U}$ = fluid acceleration.

$$p_s = -\rho g y$$

$$\nabla p_s = -\rho g \hat{j} \rightarrow \vec{F}_s = -\rho g \forall \hat{j} \quad \text{Archimedes principle}$$

Summary: Total force on a fixed sphere in an accelerated flow

$$F_x = \dot{U} \left(\underbrace{\rho \forall}_{\text{Buoyancy}} + \underbrace{m_{(1)}}_{\substack{\text{added mass} \\ \frac{1}{2} \rho \forall}} \right) = \dot{U} \frac{3}{2} \rho \forall = 3 \dot{U} m_{(1)}$$

In general, for any body in an accelerated flow:

$$F_x = F_{\text{buoyancy}} + \dot{U} m_{(1)},$$

where $m_{(1)}$ is the added mass in still water (from now on, m)

$$F_x = -\dot{U} m \text{ for body acceleration with } \dot{U}$$

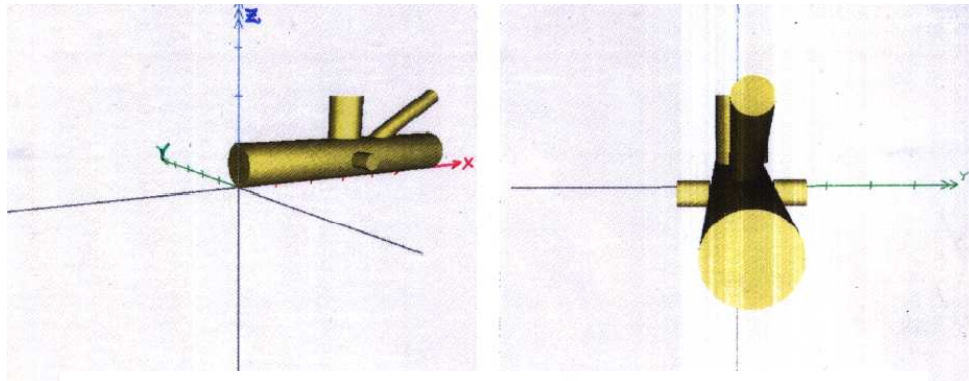
Added mass coefficient

$$c_m = \frac{m}{\rho \forall}$$

in the presence of accelerated flow $C_m = 1 + c_m$

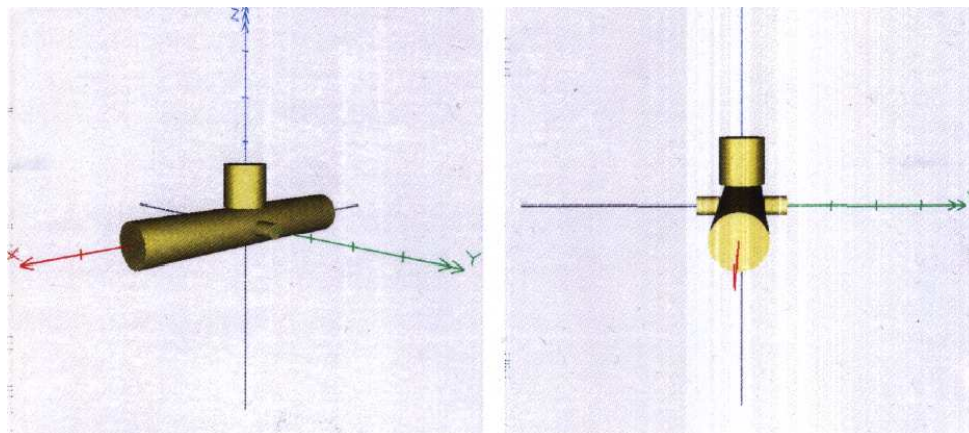
Appendix A: More examples on symmetry of added mass tensor

- Symmetry with respect to Y (= "X-Z" plane symmetry) 12 non-zero, independent coefficients



$$\frac{m_{ij}}{\rho} = \begin{bmatrix} 1.008 & 0.000 & -0.179 & 0.000 & 1.887 & 0.000 \\ 0.000 & 5.682 & 0.000 & -3.625 & 0.000 & 17.696 \\ -0.179 & 0.000 & 5.304 & 0.000 & -16.616 & 0.000 \\ 0.000 & -3.625 & 0.000 & 3.051 & 0.000 & -11.734 \\ 1.887 & 0.000 & -16.616 & 0.000 & 63.471 & 0.000 \\ 0.000 & 17.696 & 0.000 & -11.734 & 0.000 & 64.761 \end{bmatrix}$$

- Symmetry with respect to X and Y (= "Y-Z" and "X-Z" plane symmetry) 7 non-zero, independent coefficients



$$\frac{m_{ij}}{\rho} = \begin{bmatrix} 1.173 & 0.000 & 0.000 & 0.000 & 0.785 & 0.000 \\ 0.000 & 5.531 & 0.000 & -0.785 & 0.000 & 0.000 \\ 0.000 & 0.000 & 5.100 & 0.000 & 0.000 & 0.000 \\ 0.000 & -0.785 & 0.000 & 0.897 & 0.000 & 0.000 \\ 0.785 & 0.000 & 0.000 & 0.000 & 9.307 & 0.000 \\ 0.000 & 0.000 & 0.000 & 0.000 & 0.000 & 8.555 \end{bmatrix}$$

