

R15

Code No: 125AN

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD

B.Tech III Year I Semester Examinations, November/December - 2017

PRINCIPLES OF PROGRAMMING LANGUAGES

(Computer Science and Engineering)

Time: 3 hours

Max. Marks: 75

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 25 marks. Answer all questions in Part A. Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub-questions.

PART - A

(25 Marks)

- 1.a) List the principal phases of compilation. [2]
- b) Explain the features of denotational semantics. [3]
- c) Explain about guarded commands. [2]
- d) Differentiate between user defined and primitive data types with an example. [3]
- e) Explain about the local referencing environments. [2]
- f) Explain the design issues for functions. [3]
- g) Explain the parts of smalltalk class. [2]
- h) Distinguish between Competitive Synchronization and Cooperation synchronization. [3]
- i) What is the type inferencing used in ML. [2]
- j) What are the applications of functional programming languages. [3]

PART - B

(50 Marks)

- 2.a) Distinguish between ambiguous grammar and attribute grammar with an example.
 - b) Construct the parse tree for the simple statement. [5+5]
$$A := B * (A + C)$$
- OR**
- 3.a) Explain about the preconditions and postconditions of a given statement mean in axiomatic semantics.
 - b) Describe the important factors influencing the writability of a language. [5+5]
- 4.a) Describe about the pointers in FORTRAN 90, Ada, pascal with an example.
 - b) Write the syntax and semantic rule of an attribute grammar for simple assignment statements. [5+5]
- OR**
- 5.a) Explain about the control structures with an example.
 - b) Explain the different types of Union with an example. [5+5]
6. Explain the different parameter passing methods with an example. [10]
- OR**
- 7.a) What is an overloaded subprogram explain with an example.
 - b) What are the characteristics of co-routine feature? List the languages which allow coroutines. [5+5]

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- 8.a) What is semaphore. Explain the different types of semaphores.
- b) Explain the design issues of an exception handling system.

[5+5]

OR

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- 9.a) Explain about the data abstraction for SIMULA 67.
- b) Explain how to handle the exceptions in C++.

[5+5]

- 10.a) Write a function that computes the sum of numbers using vectors in LISP.
- b) Explain the different types of data types used in Python.

[5+5]

OR

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- 11.a) Explain how to handle exceptions in Java with an example.
- b) Explain about the fundamentals of functional programming languages.

[5+5]

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