Code No.: IT732PE/AI741PE

R20 H.T.No.

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## CMR ENGINEERING COLLEGE: : HYDERABAD UGC AUTONOMOUS

## IV-B.TECH-I-Semester End Examinations (Regular) - November- 2024 DESIGN PATTERNS (Common for CSM, IT)

[Time: 3 Hours]

[Max. Marks: 70]

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 20 marks. Answer all questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

	PART-A ()	20 Marks)
1. a)	Define "Intent" in design patterns.	
b)	List the essential elements in design patterns.	[2M]
c)	What is Lexi?	[2M]
d)	What is the role of formatting in Document editor?	[2M]
e)	What are related patterns of Abstract Factory pattern?	[2M]
f)	Draw the structure of Factory method.	[2M] [2M]
g)	Define Bridge pattern.	[2M]
h)	Draw the structure of Composite pattern.	[2M]
i)	What are the consequences of Chain of responsibility pattern?	[2M]
j)	List the uses of Iterator pattern.	[2M]
	PART-B	(50 Marks)
2.	Illustrate MVC architecture in Small Talk.	[10M]
2	OR	
3.	What is the role of a design pattern in solving a design problem? Explain with example.	an [10M]
4.	Explain the class design structure of an editor for the music scores with suitab pattern.	ole [10M]
	OR	
5.	Explain in detail about "supporting multiple window systems".	[10M]
6.	What are consequences of Builder pattern? Explain the implementation scenario Builder pattern.	of [10M]
7	OR	
7.	Explain the motivation, structure, intent, participants and implementation issues Singleton pattern.	of [10M]
8.	Briefly explain the motivation of Façade pattern.	[10M]
	OR	
9.	Explain in detail about Proxy design pattern.	[10M]
10.	Explain in detail about Command pattern.	[10M]
11.	OR Illustrate the structure of Mediator and Observation in	
11.	Illustrate the structure of Mediator and Observer patterns with relevant cladiagrams.	ss [10M]
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