

Code No.: EC601PC

R20

H.T.No.

2	8	R							
---	---	---	--	--	--	--	--	--	--

CMR ENGINEERING COLLEGE: : HYDERABAD
UGC AUTONOMOUS

III-B.TECH-II-Semester End Examinations (Regular) - May- 2023
EMBEDDED SYSTEM DESIGN
(ECE)

[Time: 3 Hours]

[Max. Marks: 70]

Note: This question paper contains two parts A and B.

Part A is compulsory which carries 20 marks. Answer all questions in Part A.

Part B consists of 5 Units. Answer any one full question from each unit. Each question carries 10 marks and may have a, b, c as sub questions.

PART-A

(20 Marks)

1. a) Differentiate between general purpose computing system and an embedded system? [2M]
- b) Give few examples of embedded systems? [2M]
- c) What is sensor and explain its role in embedded system? [2M]
- d) Discuss the different types of RAM used for embedded system design [2M]
- e) List the advantages of high-level language based embedded firmware development. [2M]
- f) What is the use of reset circuit in an embedded system? [2M]
- g) Define Thread and its context in operating system? [2M]
- h) Define Task Scheduling? [2M]
- i) What is device driver? [2M]
- j) What is task synchronization? [2M]

PART-B

(50 Marks)

2. Explain the classification of embedded systems based on different criteria in detail. [10M]
- OR**
3. Discuss the purpose of Embedded systems and their importance. [10M]
 4. Explain the different on-board communication interfaces in brief? [10M]
- OR**
5. With a neat diagram explain the core of embedded system. [10M]
 6. Explain the function of watchdog timer and real time clock (RTC) in an embedded system? [10M]
- OR**
7. What is the need of embedded firm ware? Briefly explain the embedded firm ware development languages. [10M]
 8. What is Process? With neat representation explain the process states and state transition. [10M]
- OR**
9. Explain the different types of Operating Systems? [10M]
 10. Explain Remote Procedure Call and Sockets? [10M]
- OR**
11. Define Pipe and explain about message passing technique for inter process communication? [10M]
